

# H5LT\_READ\_DATASET\_STRING

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# H5LT\_READ\_DATASET\_STRING

Reads a dataset from disk.

## Procedure:

H5LT\_READ\_DATASET\_STRING(*loc\_id*, *dset\_name*, *buffer*)

## Signature:

```
herr_t H5LTread_dataset_string ( hid_t loc_id, const char *dset_name, char *buffer )
```

```
subroutine h5ltread_dataset_string_f(loc_id,dset_name,buf,errcode )  
  implicit none  
  integer(hid_t), intent(in) :: loc_id           ! file or group identifier  
  character(len=*), intent(in) :: dset_name     ! name of the dataset  
  character(len=*), intent(inout) :: buf       ! data buffer  
  integer :: errcode                            ! error code  
end subroutine h5ltread_dataset_string_f
```

## Parameters:

|                                      |   |
|--------------------------------------|---|
| <i>hid_t</i> <i>loc_id</i>           | IN: Identifier of the file or group to read the dataset within. |
| <i>const char</i> * <i>dset_name</i> | IN: The name of the dataset to read.                            |
| <i>double</i> * <i>buffer</i>        | OUT: Buffer with data.  |

**Description:**

`H5LTread_dataset_string` reads a dataset named `dset_name` attached to the object specified by the identifier `loc_id`. The HDF5 datatype is `H5T_C_S1`.

**Returns:**

Returns a non-negative value if successful; otherwise returns a negative value.

**Example:**

Coming Soon!

--- Last Modified: December 04, 2017 | 07:15 AM