

H5LT_GET_ATTRIBUTE_UCHAR

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H5LT_GET_ATTRIBUTE_UCHAR

Reads an attribute from disk

Procedure:

H5LT_GET_ATTRIBUTE_UCHAR (loc_id, obj_name, attr_name, data)

Signature:

```
herr_t H5LTget_attribute_uchar( hid_t loc_id, const char *obj_name, const char *attr_name, unsigned char *data )
```

Parameters:

<i>hid_t</i> loc_id	IN: Identifier of the object (dataset or group) to read the attribute from
<i>const char</i> *obj_name	IN: The name of the object that the attribute is attached to
<i>const char</i> *attr_name	IN: The attribute name
<i>unsigned char</i> *data	OUT: Buffer with data

Description:

H5LT_GET_ATTRIBUTE_UCHAR reads an attribute named `attr_name` that is attached to the object specified by the name `obj_name`. The HDF5 datatype of the attribute is H5T_NATIVE_UCHAR.

Returns:

Returns a non-negative value if successful; otherwise returns a negative value.

Example:

Coming Soon!

--- Last Modified: August 13, 2019 | 01:46 PM